



Beatriz Castro Rodriguez

GRAPHIC DESIGNER

	PASSION FOR VIDEO GAMES AND GRAPHIC DESIGN		WORKER		EMPATHETIC			
	INTEREST IN CONSTANT LEARNING		OPTIMISTIC		MEDIATOR			
	GOOD COMMUNICATOR		LISTENING		FLEXIBLE		WORK WELL UNDER PRESSURE	



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beacasrod

EDUCATION

GRAPHIC DESIGN AND DIGITAL COMMUNICATION MASTER 2015 - 2016
 INESEM Business School

CRIMINOLOGY DEGREE 2011 - 2015
 Criminology graduate in University of Seville
 Specialist in criminality, social sciences and laws.



LANGUAGES

ENGLISH
PET
 Preliminary English Test certificate for Cambridge.
FRENCH
B1
 languages academy in university of seville



MOST USED PROGRAMS



EXPERIENCE

QUALITY ASSURANCE

2016
GENERA GAMES
 I do quality assurance of games like Frozen, Maleficent, Barbie or My little Pony.

GRAPHIC DESIGNER PRACTISES

(6 months) **THE GAME KITCHEN**
 2015
2D ARTIST: design and animation in Pixel art.
 2016
3D ARTIST: scenery design, characters design, elements design, models in voxels, modelate in Speedtree, UV maps and texturization.
TESTING: in The Last Door

CO-FOUNDER AND 2D ARTIST

PATATA GAMES
 2015
GAME DEVELOPMENT in Unity 3D
 2016
GRAPHIC DESIGN: character design, scenery design, 2D animation, artist of Interfaces and branding.
GAME DESIGN: level design, ID of competition, design and drafting game mechanics, and the game documentation.
COMMUNITY MANAGER managing social networks.

TEXTILE GRAPHIC DESIGNER

AMIDIGGORY DESINGS
 2015
 Making t-shirts designs from:
 - Qwertee
 - Teetee
 - RedBubble
 - TeeTournament
 - Neatoshop
 - La Tostadora

DISEÑADORA GRÁFICA

2006
 -
 PRESENT
 Development of:
 Signatures and Avatars.
 photomontages
 Covers for documents
 Diplomes for important events and invitations
 Colorizations
 HTML editing for Forums
 branding
 Design of Merchandising (cups, custom posters, themed calendars ...)
 Editing gifs
 vectorization